Customization

Learn how to customize and personalize your game!

- Skins
- Text Styling

Skins

Everything what you need to know about Skins

Text Styling

Text in Trackmania can be styled in almost any place you can think of. You may style the name of your map, your nickname or even your chat messages! This guide will give you all you need to get started with text formatting and styling.

Syntax

All styling is represented in the form of of special control characters that determined the style of the succeeding text.

For text formatting like bold or italic text, they have one control character, whereas colors have 3 (more on that later). Each control character must have a `$` in front of it.

To give you a few examples, the control character `o` will format the text as bold and the control character `i` would format the text in italic. So you would write `$o` for bold and `$i` for italic and then the text to be formatted.

Example:
`$oTrackmania` would become **Trackmania**
`$iTrackmania` would become *Trackmania*

You can also combine them, so `$o$iTrackmania` would be bold and italic: ***Trackmania***

A more complex example of using them at multiple places in the text for different formatting at different places would be:
`$oThis$z is $o$iTrackmania!` would become: **This** is ***Trackmania!***

Font Formatting

Here are all the available way to format your text without colors.

Control Character	Formatting	Example
`$o`	Bold.	`$oTrackmania` becomes **Trackmania**
`$i`	Italic.	`$iTrackmania` becomes *Trackmania*

`$w`	Wide text.	**$w**Trackmania becomes **T r a c k m a n i a** (Try this yourself ingame to see it properly)
`$n`	Narrow text.	**$n**Trackmania becomes ^{Trackmania} (Try this yourself ingame to see it properly)
`$t`	Force uppercase.	**$t**Trackmania becomes TRACKMANIA
`$s`	Drop shadow.	**$s**Trackmania Try this ingame yourself. Unable to show an example here.
`$l[LINK]`	Clickable link.	**$l**https://www.evotm.com would become https://www.evotm.com and **$l[https://www.evotm.com]**Evo would become Evo
`$g`	Reset color to default.	$f00Hello**$g** Trackmania! becomes Hello Trackmania!
`$z`	Reset all styling to default.	$oHello**$z** Trackmania! becomes **Hello** Trackmania
`$$`	Escape the $ character.	Give me some **$$** becomes Give me some $

Colors

Colors are a bit more complicated as they require three control characters in the form of a hexadecimal number.

An introduction to Hexadecimal Color Codes

If you have never heard about the hexadecimal number system (hex for short), you may be wondering what on earth I'm talking about. You are normally used to the decimal number system, where each digit is from 0 to 9 and any other number is a compound of these digits. But in hexadecimal you have 15 digits instead of 10. In hex each digit is from 0 to F (0123456789ABCDEF) with F representing 15.

In Trackmania each color is represented by three hexadecimal characters `RGB` with R being the red channel, G is the green channel and B is the blue channel. So the hexadecimal digit would then represent the strength of it's color channel.

For example, in the color code `F00`, Red would be strength F (15) and green and blue would be 0. This would be a perfect red color. But in the color code `0F0` red would be 0, and green would be F (15) and blue 0. This would be a perfect green.

Another example would be `FF0`, here we have a perfect red and a perfect green combined. Mixing these two colors, red and green, would become yellow. You can also reduce the strength of the

channels, for example `660` would become a dark green color.

Some more examples:

- `000` is Black
- `FFF` is White
- `888` is Gray
- `00F` is Blue
- `FB0` is Orange
- `FCD` is Pink
- `ADE` is Light Blue

How to use colors in Trackmania

So now that you understand how the color codes work, you can now apply them! The syntax is almost the same as with font formatting: `$RGB`

So some examples:

- `$F00Trackmania` becomes Trackmania
- `$0F0Trackmania` becomes Trackmania

Encapsulation

It is possible to isolate your styling from any outside styling using the `$< Your text and formatting here $>` syntax.

This can be useful some times when your style might interfere with something else for example in the chat, or if something interferes with your styling.

Resources

Text formatting tools

Here are some tools you can use to simplify the styling of your text:

- KrazyColors - http://kc.jfreu.com/

Other guides

- Maniaplanet docs - https://doc.maniaplanet.com/client/text-formatting
- Tutorial by Acegikmo - http://www.tm-forum.com/viewtopic.php?t=1767