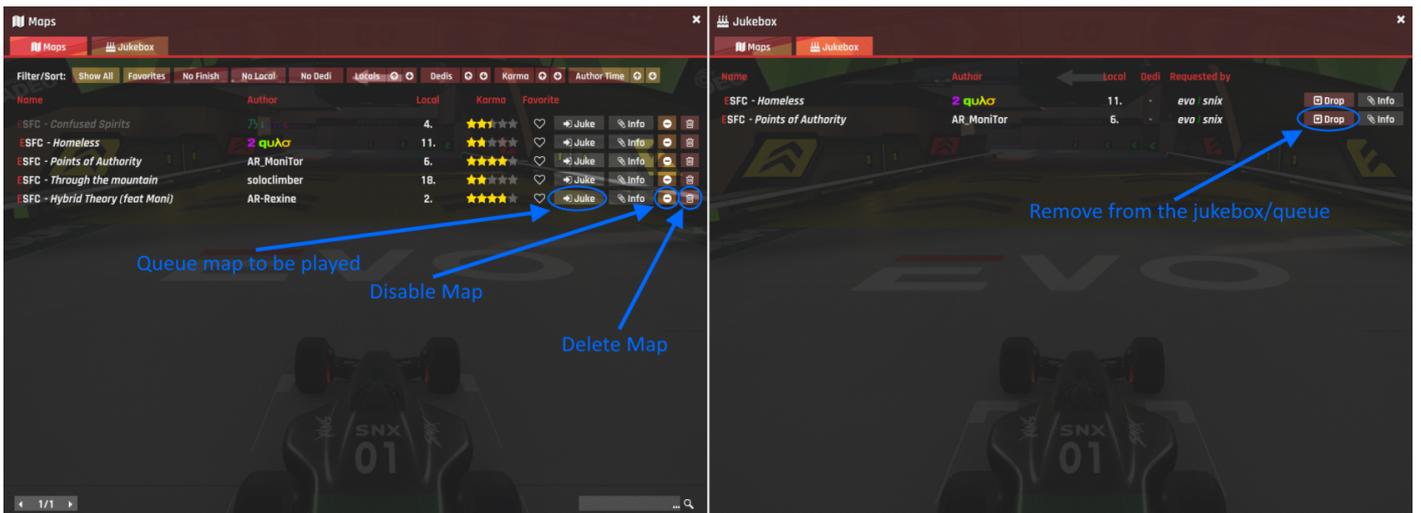


# Maps

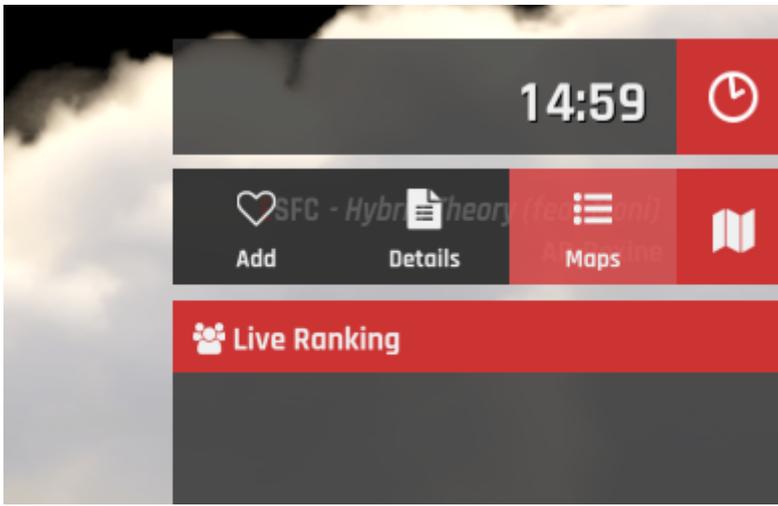
## Commands

Command	Example	Description
<code>/maps</code>		Open the map list.
<code>/jukebox</code>		Open the jukebox.
<code>//add &lt;tmx id&gt;</code>	<code>//add 2352</code>	Add a track from Trackmania Exchange.
<code>//addpack &lt;pack id&gt;</code>	<code>//addpack 352</code>	Add all tracks from a map pack from Trackmania Exchange.
<code>//shuffle</code>		Randomize the map order.

## Map List



To open the map list there are two options. You can type `/list` or click the **Maps button** in the current map widget near the *top left of the screen*:



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Revision #5

Created 12 January 2021 00:42:57 by snixtho

Updated 13 January 2021 14:02:54 by snixtho