Useful Commands

Command	Example	Description
/help		Displays list of commands.
//setpw <password>	//setpw myawesomepassword	Sets the entry password for the server. Leave empty to clear.
/reset		Resets the interface if it broke.
//mute <player>	//mute player	Mute player.
//unmute <player>	//unmute player	Unmute player.
//asay <text>	//asay Hello everyone!	Displays a big message in the center of the screen. Leave empty to clear. This command can be very useful to gain players attention.
//mode <mode>		Change the game instantly mode.
//ban <player>	//ban player	Ban and blacklist a player.
//kick <player>	//kick player	Kick a player from the server.
//addtime <minutes>	//addtime 10	Add time to the time attack timer, negative time to remove.
/maps		Open the map list.
/jukebox		Open the jukebox.
//vote <text>	//vote Do you like pizza?	Start a vote with a custom text.
//skip		Skip to the next map instantly.
//res		Queue the current map for replay.
//add <mx-id>	//add 3425	Add a track from Trackmania Exchange.
//addpack <pack-id>	//addpack 325	Add all tracks from a map pack from Trackmania Exchange.

//addpoints <points>	//addpoints 50	Add points to the points limit, negative number to remove.
//msm		Open the match settings manager where you can load match configurations.
//shuffle		Randomize the current map list order.

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